

Windy Hollow Speedway Rules Updates/Clarifications (December 2021)

- One car, one class. You may not enter one car in multiple classes. The only exception is any “Run What You Brung” event where you could enter your class and the run anything class.
- Drivers may drive in more than one class but must purchase a pit pass (armband) for each class entered.
- Purse for car classes with 4+ entries will be guaranteed as posted or announced. With 3 cars or less, purse will be reduced. With 3 cars or less, cars will move up to next comparable class, if possible.
- Attendance by drivers at drivers’ meetings is mandatory. If not in attendance, driver will start in the rear.
- All drivers must be ready to compete in the event for which they are scheduled. If you are not staged in line up when cars are called to the speedway, you will start tail of field. Once they have taken the green, you may not enter the track.
- All Drivers must use a working RACEceiver when on the track! Batteries and rentals available at the pit office.
- MULTI-CAR WRECK ON FIRST LAP: All cars get their spot back. Single car spin will go to rear. Any cars going to pit will go to rear.
- Any driver stopping on track and exiting car to argue with officials for any reason will be penalized/fined at track official’s discretion.
- The official finish line is in line with the pole at the walkthrough gate next to the flag stand which is directly in front of the main score keeper. If two or more cars cross the finish line at the same time, and the scorekeeper could not determine the winner, the car next to the infield can be declared the winner.
- Any car stopping on the track deliberately to bring out the yellow or to keep from going a lap down, will be penalized one lap for the infraction.
- Rough driving can result in fines and/or suspensions.
- A lap is classified as leader plus 2.
- Never exit the track at turn one, please go to turn 2 to exit.

- During a race, cars should not exit the track under the green due to lack of safety barrier between the track and the exit lane. During the race, whether under green or yellow, disabled cars should go to infield to keep from causing a caution or unsafe situation at the exit or exit road.
- Reminder – drivers are responsible for crew/friends in pit areas. Drivers, please remind your crew that alcohol is not permitted on track grounds. Anyone caught with alcohol may be escorted out or suspended.

Protest Procedures (updated December 2021)

Pre-Race Protest:

Visual protests only – \$50 (requiring no measurements whatsoever) must be presented to Tech man in writing before feature line-up commences. No visual protests taken after track announcer has made call for cars to come to staging area.

Post-Race Process

1. After the feature event, the top three cars must go to tech inspection location in the infield.

3. The race will be declared official only after the Tech Official has inspected at least the top 3 finishers.

3. This is the only time where the driver only may protest and immediately put up a cash payment. The protesting driver must have competed and finished in the top 3 of the same race in question to file protest and may only protest the car ahead of their finish. (You must finish 2nd to protest the winner). All protests must be received by Tech Official within 5 minutes be approved by Tech Official. Spite protests and protests done in an un-sportsmanlike manner will not be considered. Official's decision is final.

Protest Rules

1. To protest any car in the field, must finish in the top 3 and must be on lead lap at checkered flag. Protests can only be made by the driver, at the tech station, within 5 minutes after the checkered flag. You must have the cash on you at the time of the protest. If the winner is protested, he/she will be allowed time for Victory Lane photos.

2. After protest has been filed and money has been put up, it will not be returned for any reason. Protest cannot be taken down once it is filed; this is to avoid swapping money, which is unfair to rest of field. The Tech Official can disallow the protest, otherwise it cannot be canceled.

3. Protested cars have (5) minutes to accept or refuse protest. If he or she accepts the protest, parts must be ready for inspection within one (1) hour. (Tech man discretion to add time.)

4. If you refuse a teardown, you may not protest another car for the remainder of the season.
5. The car being protested, may also file a protest on the other car within 5 minutes of notification of being protested, with time allowed for Victory Lane.
6. Any car found illegal or refusing a teardown, will forfeit all monies and points accumulated for the entire event. The protest/teardown is concluded at the time of finding any illegal parts. There will be a \$100.00 fine each subsequent refusal to teardown.
7. When the protested part is ready for inspection, the protesting driver will be the only person allowed to witness the inspection. Also at the teardown will be the protested driver who may also have one crew member (tech officials may allow 2), the tech official(s), security, and track officials, no other persons will be allowed near the teardown area.
8. During the teardown all fluids, including oil and antifreeze, must be drained into an approved container. Anyone, under any circumstances, caught dumping oil and/or antifreeze on the ground will be suspended.
9. All protest decisions by tech or track officials are final. The Tech Official will determine a car's legality. The ruling will be final. There will be no arguing the decisions. All persons involved in the teardown will behave in a sportsmanlike manner. The Tech Official reserves the right to call off a protest, disqualify or suspend any person not behaving accordingly. The moment the protest is made, the track will retain their portion of the fee, regardless of the outcome. If the car refuses the teardown, the remaining fee will be returned.
10. Track officials reserve the right to hold protested parts for further evaluation and testing for no more than 2 business days. If a decision cannot be made the night of the protest, payout for the top 10 in that class will be made the following week.
11. If the protested car is declared legal, that car received the protest fee less the tech fee. If the protested car is declared illegal, the protest fee will be returned less the tech fee.
12. Any scoring/protest questions will be made within 10 minutes of posting the feature winners. Going through the scoring sheets will be AFTER the completion of the last event for the night. Scoring protest will only be done in an orderly manner. NO ARGUING!! Any disorderly conduct will result in disqualification and/or suspension.

The track reserves the right to check, inspect, or teardown cars at any given time, with no payment of fees.

The track reserves the right to add, delete, change, or amend rules, at any time, in the interest of competition.